# BMD-340-EVAL

## Evaluation kit for BMD-34 and BMD-38 series modules

User guide



#### Abstract

This document describes how to set up the EVK-BMD-340, EVK-BMD-341, and EVK-BMD-380 evaluation kits to evaluate BMD-34 series modules. It also describes the different options for debugging and the development capabilities included in the evaluation board.



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## 1 Product description

The BMD-34-EVAL kits provide stand-alone use of the BMD-340, BMD-341, or BMD-380 module featuring the Nordic nRF52840 RF System on Chip (SoC). Other modules have evaluation kits covered by other documents.

The evaluation kit provides a great starting point for almost any Bluetooth 5 low energy, Thread, or Zigbee project. All features of the BMD-340/341/380 are easily accessed from the evaluation board. A simple USB connection provides power, programming, and a virtual COM port. Four user buttons are available, as well as a USB peripheral connector, four LEDs and a reset button. All 48 GPIO are available on headers that are compatible with the Arduino® form factor. This allows easy use of any existing Arduino shields. Current sense resistors allow for measuring current into the module and into the shield.

This guide provides setup instructions for starting development and describes the hardware functionality of the BMD-34-EVAL boards. References to the BMD-34-EVAL and BMD-34 series also apply to the BMD-380-EVAL and BMD-380 module.

### 1.1 Key features

- Used for evaluation of BMD-340, BMD-341, or BMD-380 modules
- On-board programming and debug (SEGGER J-Link-OB)
- Able to program external modules
- Virtual COM port over USB
- Full GPIO of the BMD-34 / nRF52840
- Buttons and LEDs for user interaction
- NFC antenna connector
- 32.768 kHz Crystal
- CR2032 battery holder
- USB peripheral connector
- Power input and mode selections



Figure 1: BMD-340-EVAL evaluation board (Top view)



#### 1.2 Kit includes

#### BMD-340 and BMD-380 evaluation kits include:

- BMD-340 evaluation board
- Micro-USB cable
- NFC antenna

#### BMD-341 evaluation kit includes:

- BMD-341 evaluation board
- Micro-USB cable
- NFC antenna
- 2.4 GHz antenna kit

### 1.3 Development tools

The tools listed below will aid in development with the BMD-34 series Bluetooth modules. Not all tools will be required depending on which software suite is used.

Tool	Description
SEGGER J-Link Software and Documentation Pack	J-Link Commander (JLink.exe) is a command line-based utility that can be used for verifying proper functionality of J-Link as well as for simple analysis of the target system. It supports some simple commands, such as memory dump, halt, step, and go, to verify the target connection. Available for Windows, macOS, and Linux.
Nordic Semiconductor SDK	The Zephyr based nRF Connect SDK is the primary choice for developing applications with nRF based chipsets. It offers developers a wealth of varied modules and examples right across the spectrum, including numerous Bluetooth Low Energy profiles, Device Firmware Upgrade (DFU), GATT, and driver support for all peripherals on all nRF5 series devices.
	SDKs for Bluetooth Mesh, Thread, Zigbee and other protocols are also available.
	The older nRF5 SDK is an alternative for legacy applications with the nRF52 and nRF51 series.
Nordic Semiconductor nRF Connect for Desktop	nRF Connect is a cross-platform tool that enables testing and development with Bluetooth® Low Energy (previously called Bluetooth Smart). It allows easy setup of connections with other devices and uses these connections to read and write the external nodes. Available for Windows, macOS, and Linux.
Visual Studio Code	Visual Studio Code is a versatile development environment that in combination with the nRF Connect for VS Code plugin integrates seamlessly with the nRF Connect SDK.
SEGGER Embedded Studio	SEGGER Embedded Studio is an easy-to-use integrated development environment with project management tools, editor, and debugger supporting ARM Cortex devices. Full debug support including Real Time Terminal (RTT) output is also available.
	Available for Windows, macOS, and Linux.Free license for use with the Nordic nRF5 ICs and modules: http://license.segger.com/Nordic.cgi
	Segger Embedded Studio is primarily used with the older nRF5 SDK.
Nordic Semiconductor nRF Connect for Mobile	nRF Connect for Mobile, previously known as nRF Master Control Panel, is a powerful generic tool that allows you to scan and explore your Bluetooth Low Energy devices and communicate with them. nRF Connect for Mobile supports several Bluetooth SIG adopted profiles, as well as the Device Firmware Update profile (DFU) from Nordic Semiconductor or Eddystone from Google. Available for iOS and Android.
Nordic Semiconductor Mobile Apps	Additional mobile utilities for your application development. Available for iOS and Android.

#### Table 1: Useful tools



## 2 Hardware description

Design files for each of the BMD-3xx evaluation boards may be requested from the u-blox support team.

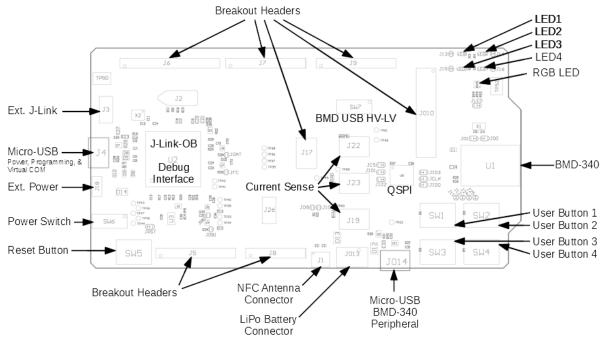


Figure 2: Assembly drawing (Top view)

#### 2.1 Power

The BMD-34 evaluation board has five possible power sources as listed below:

- USB from the debug interface
- USB peripheral on the BMD-34 itself
- CR2032 coin cell battery
- 2.54 mm through-hole connector for connecting 3.3 V
- Lithium Polymer (LiPo) battery input

These power sources use protection diodes to prevent reverse voltage to any supply. This allows them to be used simultaneously. Solder jumpers are provided to allow by-passing any of the protection diodes eliminating the voltage drop across them.

△ Care should be taken to not damage the supplies when the protection is by-passed.

#### 2.1.1 Powering the board

During typical debugging, power will be provided by VBUS on the USB debug interface to supply 5 V to the 3.3 V LDO regulator and to the shield connector. The 3.3 V LDO regulator will then power **VIO**, **VSHLD**, and **VBMD**.

When powering the board from the CR2032 coin cell (3VDC), the external power header, or the LiPo header, USB can be left disconnected. In this configuration, the interface IC is held in reset to conserve power.

Only if the power protection diodes are left intact can the USB be safely connected at the same time as the coin cell or external power is still applied, which allows for easy programming of the module.



#### 2.1.2 USB peripheral power

VBUS Power from the USB Peripheral interface on the BMD-34 may be used to power the BMD-34-EVAL by moving SW7 to the "HV" setting. This enables the internal high-voltage regulator (LDO or DC-DC). When in the HV setting, the power switch SW6 should be left in the OFF position, especially if any of the protection diodes are bypassed.

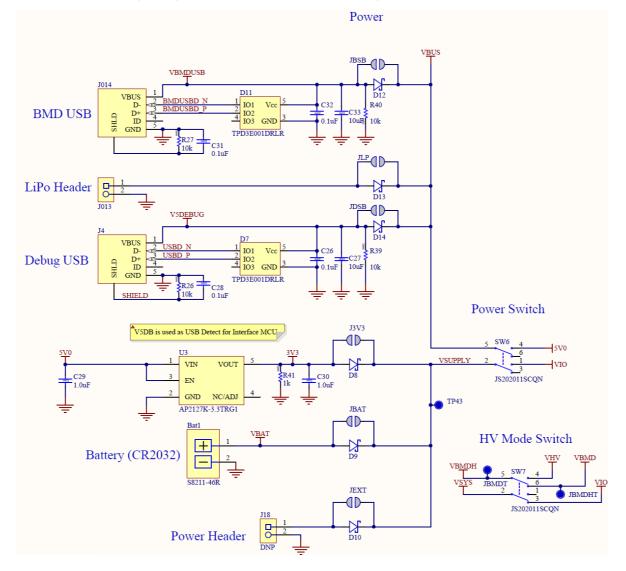


Figure 3: Schematic – Power supply

#### 2.2 Reset

The BMD-34 module has a configurable hardware reset. P0.18 is assumed to be used as the reset pin for all BMD-34 and Nordic example projects, and thus the evaluation board hardware is configured to use P0.18 as a reset. The Reset button can be configured to connect to an input on the interface IC or to directly connect to P0.18.

The reset button is connected to the IC used for the J-Link interface by default. Pressing reset while the interface IC is powered causes a momentary reset signal on the **RESET\_N** output of the interface IC, which is connected via solder jumper to P0.18 of the BMD-34 module. If the reset button is held down during EVK power on, it causes the interface IC to enter its bootloader mode, allowing the SEGGER J-Link or mbed programmer firmware to be programmed.



When the reset button is directly connected to P0.18, it can be used as a fifth user button or as a reset button directly connected to the BMD-34 module.

Solder jumper J18 is used to connect P0.18 of the BMD-34 module to the **RESET\_N** net, and shown as **nRESET** in Figure 4. **RESET\_N** is connected to the interface IC and to the reset connections on the Arduino headers.

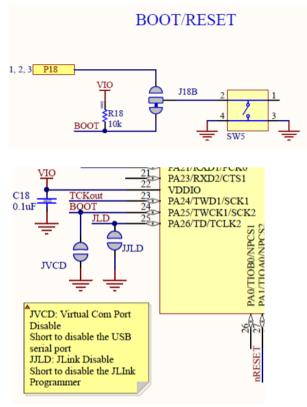


Figure 4: Schematic – Reset

### 2.3 Buttons

The evaluation board has four user buttons: Button 1, Button 2, Button 3, and Button 4. All buttons are active low; they will connect to ground when pressed. The button GPIO pins must be configured with internal pull-up resistors for proper operation when using the user buttons. The buttons and ESD protection can be completely removed from the circuit by breaking the associated jumper.

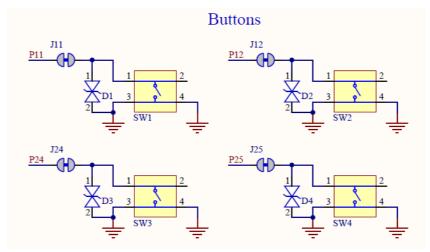


Figure 5: Schematic – user buttons



#### 2.4 LEDs

User LEDs are provided on the evaluation board - two red and two green. An RGB LED is included as well and can be enabled by changing the position of JLED. LEDs are powered by VIO and are active low. The GPIO should be enabled for high drive when sinking current for the LEDs. The LEDs can be completely removed from the circuit by breaking the associated jumper.

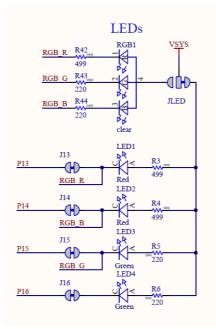


Figure 6: Schematic – User LEDs

### 2.5 Virtual COM port

The evaluation board allows for easy serial communication with the BMD-34 module and a connected computer. The Interface IC provides a virtual COM port USB device that connects to four GPIO pins on the module, allowing for UART communication with or without hardware flow control. The UART lines can be isolated from the Interface IC by soldering the associated jumpers.



BMD-34 pin name	BMD-34 function	Jumper	Interface IC function
P0.05	RTS	JFC	CTS
P0.06	TXD	JDAT	RXD
P0.07	CTS	JFC	RTS
P0.08	RXD	JDAT	TXD

**Table 2: Virtual COM port connections** 

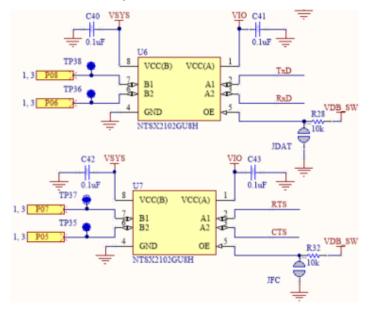


Figure 7: Interface IC UART circuit

### 2.6 32 kHz crystal oscillator

The evaluation board has a 32.768 kHz crystal oscillator connected to the BMD-34 module by default. This allows the module to use any of the three available low frequency (LF) clock sources: an internal calibrated RC oscillator, an internal synthesized clock (derived from the 32 MHz clock), or an external crystal oscillator. The external crystal oscillator is the most accurate and lowest power LF clock option. For applications without strict time keeping requirements, the internal calibrated RC oscillator is often suitable. The crystal is connected to the module through a solder select jumper, allowing either the crystal or the IO header to be connected to the module's GPIO pins.

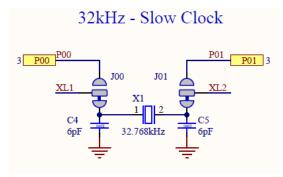


Figure 8: Schematic – 32 kHz crystal



### 2.7 NFC connector

Connection to an external NFC antenna is provided through a Molex flat-flex connector, part number 051281-0594. Capacitors "C2" and "C3" provide tuning of the NFC antenna for resonance at 15.56 MHz.

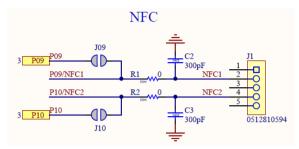
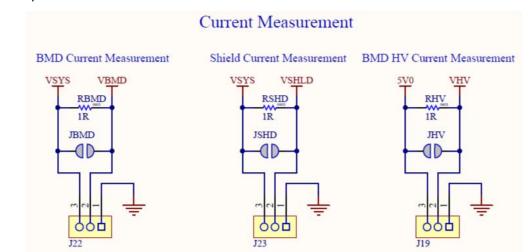


Figure 9: NFC connector

### 2.8 Current sensing headers

The evaluation board provides two current sensing headers. "JBMD" allows for power consumption measurement of the BMD-34 module and "JSHD" allows for power consumption measurement of the shields connected to the Arduino-style headers ("VSHLD" power only).

Each 3-pin 2.54 mm pitch header has two pins connected across a 1  $\Omega$  current-sense resistor powering the module or the shield, and the third pin to ground. To measure current consumption, use a multimeter or other precision voltage measurement device to measure voltage drop across pins one and two. Current can also be measured directly by removing "RBMD" / "RSHD" and using a current meter in series with the two voltage pins. The default hardware configuration does not require any modification of the current sense headers for the BMD-34-EVAL to perform properly.



Only current flowing through "VBMD" into the module is measured; current sunk through GPIO pins is not measured.

Figure 10: Current sensing header layout



### 2.9 External SEGGER J-Link<sup>™</sup> debug interface

External target hardware can be connected to J3 for firmware programming and debug. The SEGGER debug interface is implemented as shown in Figure 11. J3 is implemented with a 2x5 10-pin header on 1.27 mm centers.

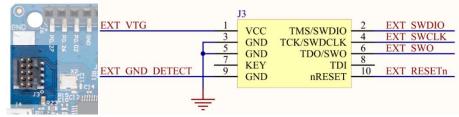


Figure 11: External J-Link debug interface

In order to enable the external J-Link connection, ensure the following are implemented on the target hardware:

- **EXT\_VTG** is used by the debug interface as an input to sense power applied to the external circuit. Only voltages of 3.0 V to 3.3 V are supported. Target hardware operating voltages outside of this range require the use of an external SEGGER J-Link Debug Probe. Connect **EXT\_VTG** to the BMD-34 series power supply (VCC) on the target hardware.
- **EXT\_GND\_DETECT** is used by the debug interface to detect the presence of an external target hardware. Connect **EXT\_GND\_DETECT** to GND on the target hardware.
- Connect GND to GND on the target hardware.
- Connect **EXT\_SWDIO** to **SWDIO** and **EXT\_SWCLK** to **SWDCLK** on the target BMD-34 module.
- (Optional) Connect **EXT\_SWO** and/or **EXT\_RESETn** on the target BMD-34 module.
- Connect external power to the target hardware, then connect the BMD-34 series evaluation board to USB.
- At this point, the debug interface will interact with the target hardware instead of the onboard BMD-34 module.



### 2.10 QSPI

A 64 Mbit Quad SPI (MX25R6435F) flash is available on the BMD-34-EVAL. This memory can be used for Execute in Place (XIP) directly from the flash as well as general data storage.

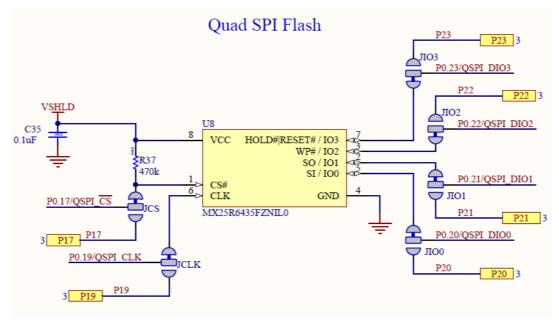


Figure 12: Quad SPI flash

## 2.11 GPIO jumpers

Many solder bridge jumpers on the board are available to allow GPIO configuration. Most solder jumpers are used to remove on-board components from the module's GPIO nets to eliminate interference with external circuitry added on the I/O headers. All GPIOs are directly connected to the I/O Headers by default, except P0.00 & P0.01 (32 kHz crystal), P0.09 & P0.10 (NFC antenna), and P0.17 & P0.20 - P0.23 (QSPI). These are disconnected from the I/O headers as they would interfere with the default functions. The GPIO jumpers are shown on the bottom of the BMD-34 evaluation kit.

	BMD-34	0	
GPIO	Function	Jumper	HW
P0.00	XL1	J00	
P0.01	XL2	J01	- Tun
P0.06	TXD	JDAT	IF MCU
P0.08	RXD	JDAT	, EN
P0.05	RTS	JFC	
P0.07	CTS	310	
P0.09	NFC1	J09 R1	
P0.10	NFC2	J10 R2	

Figure 13: GPIO jumpers

	BMD-34	0	
GPIO	Function	Jumper	HW
P0.11	Button 1	J11	BMD
P0.12	Button 2	J12	<b>••</b> ••••••••••••••••••••••••••••••••
P0.24	Button 3	J24	<b>₽</b> N ±
P0.25	Button 4	J25	1
P0.13	LED 1	J13	VSYS
P0.14	LED 2	J14	BMD 🐝
P0.15	LED 3	J15	
P0.16	LED 4	J16	PIN

GPIO	FNC	JMP	HW
P0.17	CS	JCS	
P0.19	CLK	JCLK	PIN
P0.20	DIO0	JIO0	вмд ӏ
P0.21	DIO1	JI01	<b>—</b> <u> </u>
P0.22	DIO2	JIO2	QSPI
P0.23	DIO3	JIO3	FLASH



### 2.12 Header pin-out

Headers J5 - J9 and J11 break out the IO signals from the BMD-34 module on 2.54 mm pitch headers.

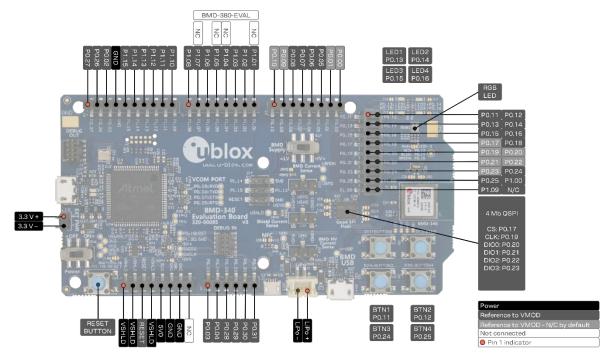


Figure 14: BMD-340 evaluation board pin-out

The I/O pins of the BMD-34 EVK are not 5 V tolerant. Arduino Uno<sup>®</sup> style shields shall be configured to use +3.3 V DC (**VSHLD**) as the I/O voltage reference.

Table 3–Table 9 describe the pin-out of connectors J5–J11 in the given header order for BMD-34-eval boards.

Pin	Pin name	nRF52840	Function
1	VSHLD	-	+3.3 V Shield Power
2	VSHLD	-	+3.3 V Shield Power
3	RESET	P0.18	RESET_N/GPIO
4	VSHLD	-	+3.3 V Shield Power
5	5V0	-	+5.0 V USB Power
6	GND	-	Ground
7	GND	-	Ground
8	-	-	No connection

Table 3: Header J5



Pin	Pin name	nRF52840	Function
1	P0.27	P0.27	GPIO
2	P0.26	P0.26	GPIO
3	P0.02	P0.02	GPIO / AINO
4	GND	-	Ground
5	P1.15	P1.15	GPIO
6	P1.14	P1.14	GPIO
7	P1.13	P1.13	GPIO
8	P1.12	P1.12	GPIO
9	P1.11	P1.11	GPIO
10	P1.10	P1.10	GPIO

#### Table 4: Header J6

Pin	Pin name	nRF52840	Function	
1	P1.08	P1.08	GPIO	
2	P1.07	P1.07	GPIO	
3	P1.06	P1.06	GPIO	
4	P1.05	P1.05	GPIO	
5	P1.04	P1.04	GPIO	
6	P1.03	P1.03	GPIO	
7	P1.02	P1.02	GPIO	
8	P1.01	P1.01	GPIO	

Table 5: Header J7

Pin	Pin name	nRF52840	Function
1	P0.03	P0.03	GPIO / AIN1
2	P0.04	P0.04	GPIO / AIN2
3	P0.28	P0.28	GPIO / AIN4
4	P0.29	P0.29	GPIO / AIN5
5	P0.30	P0.30	GPIO / AIN6
6	P0.31	P0.31	GPIO / AIN7



#### Table 6: Header J8

Pin	Pin name	nRF52840	Function
1	P0.10	P0.10	OPEN / GPIO
2	P0.09	P0.09	OPEN / GPIO
3	P0.08	P0.08	GPIO
4	P0.07	P0.07	GPIO / TRACECLK
5	P0.06	P0.06	GPIO
6	P0.05	P0.05	GPIO / AIN3
7	P0.01	P0.01	OPEN / GPIO
8	P0.00	P0.00	OPEN / GPIO

#### Table 7: Header J9

Pin	Pin name	nRF52840	Function
1	P0.11	P0.11	GPIO/TRACED[2]
2	P0.12	P0.12	GPIO/TRACED[1]
3	P0.13	P0.13	GPIO
4	P0.14	P0.14	GPIO
5	P0.15	P0.15	GPIO
6	P0.16	P0.16	GPIO
7	P0.17	P0.17	OPEN/GPIO/QSPI CS
8	P0.18	P0.18	RESET_N/GPIO
9	P0.19	P0.19	OPEN/GPIO/QSPI CLK
10	P0.20	P0.20	OPEN/GPIO/QSPI DIO0
11	P0.21	P0.21	OPEN/GPIO/QSPI DIO1
12	P0.22	P0.22	OPEN/GPIO/QSPI DIO2
13	P0.23	P0.23	OPEN/GPIO/QSPI DIO3
14	P0.24	P0.24	GPIO
15	P0.25	P0.25	GPIO
16	P1.00	P1.00	GPIO/TRACED[0]/SWO
17	P1.09	P1.09	OPEN/GPIO/TRACED[3]
18	-	-	No connection

#### Table 8: Header J10

Pin	Pin name	nRF52840	Function
1	P1.14	P1.14	GPIO
2	5V0	-	+5.0 V USB Power
3	P1.15	P1.15	GPIO
4	P1.13	P1.13	GPIO
5	RESET	P0.18	RESET_N/GPIO
6	GND		Ground

Table 9: Header J11



## **3** Setting up the evaluation board

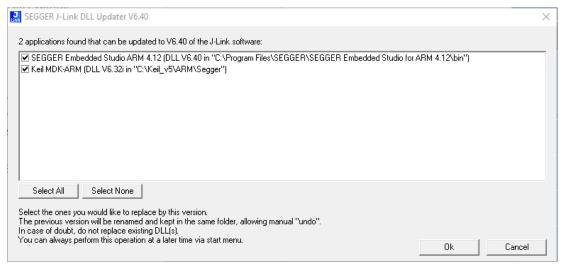
This section provides information on how to set up and program the BMD-340 evaluation kit with an example application. The nRF Connect toolchain is recommended for new projects.

#### 3.1 Set up the nRF Connect tool chain

- 1. Install Visual Studio Code if an IDE is needed.
- 2. Install the nRF Command Line Tools
- 3. Install nRF Connect on desktop PC and then install the Toolchain Manager.
- 4. From the Toolchain Manager, install the latest version of the nRF Connect SDK, including the Visual Studio Code plugin.

### 3.2 Set up the legacy nRF5 tool chain

- 1. Install SEGGER Embedded Studio and request a license.
- 2. Download the latest nRF5 SDK. Unzip it to a convenient working directory.
- Do not alter the directory trees. The examples are configured for relative path positions.
- Do not use spaces in the directory path.
  - 3. Install nRF Connect for desktop and optionally one of the mobile versions. nRF Connect can be used directly with the Device Under Test (DUT) evaluation board for programming and other features.
- If using nRF Connect on a desktop, a second evaluation board or a nRF52 USB Dongle is required to make Bluetooth low energy connections with your DUT.
  - 4. Install the SEGGER J-Link Commander. If presented with a screen to select different IDEs, ensure at least the "SEGGER Embedded Studio ARM" line is selected:



#### Figure 15: SEGGER J-Link commander install

- 5. You may need to add the install location to the system PATH. The default location for the J-Link commander is "C:\Program Files (x86)\SEGGER\JLink\_Vnnn" where "nnn" is the version number.
- 6. Install nRF Toolbox for your mobile device. This will be used with the example below.



#### 3.3 Connect BMD-34 evaluation kit to a computer

The evaluation board is provided with an on-board SEGGER J-Link programmer/debugger.

- 1. If using the BMD-341-EVAL, connect one of the 2.4GHz antennas from the kit to the module.
- ⚠ Note that the U.FL connector is intended for limited connect / disconnect cycles.
  - 2. Connect the board to a computer using the USB cable provided.
- The status LED, D5, flashes and turns solid once the USB device is enumerated. Some flickering is normal.

After a few seconds, the computer recognizes the evaluation board as a J-Link device and installs the USB-Virtual COM Port device driver.

- 3. Run the J-Link Commander:
  - JLink on Windows
    - JLinkExe on macOS and Linux
- 4. If prompted to update the J-Link firmware, accept and perform the update.
- 4. Type "connect" at the J-Link> prompt
- 5. Enter the device type at the  ${\tt Device}{\tt prompt}.$  Type <code>nRF52840\_XXAA</code> for the BMD-340 or BMD-341
- 6. Enter s to select the SWD interface and accept the default for the speed.
- 7. J-Link responds with several items. A sample output is shown in Figure 16. This confirms that the evaluation board is properly recognized.
- 8. While still in the J-Link Commander session, save the pre-programmed public Bluetooth address by typing in: savebin mac\_addr.bin 0x10001080 8
- 9. Save the file mac\_addr.bin to a convenient location for future use.
- 10. Exit the J-Link session by typing  ${\tt exit}$  .

At this point, the file <code>mac\_addr.bin</code> is saved in the current directory. The file contents contain the Bluetooth device (MAC) address in little-endian format:

33 22 11 C3 09 60 FF FF

This corresponds to the address 60:09:c3:11:22:33. The last two FF values are fillers to complete the 8-byte read.

- This binary file may be used to restore the Bluetooth address after performing an erase or recover with the J-Link command: loadbin mac address.bin 0x10001080
- The Bluetooth device address is also printed on the module label. See the module data sheet for details.



Figure 16 shows a sample output of J-Link output.

Command Prompt - jlink	_		$\times$
C:\Program Files (x86)\SEGGER\JLink_V640≻jlink SEGGER J-Link Commander V6.40 (Compiled Oct 26 2018 15:06:29 DLL version V6.40, compiled Oct 26 2018 15:06:02	9)		Â
Connecting to J-Link via USBO.K. Firmware: J-Link OB-SAM3U128-V2-NordicSemi compiled Jul 12 : Hardware version: V1.00 S/N: 683477864 VTref=3.300V	2018	11:44:4	1
Type "connect" to establish a target connection, '?' for he J-Link>connect Please specify device / core. <default>: NRF52840_XXAA Type '?' for selection dialog Device&gt;NRF52840_XXAA</default>	lp		
Please specify target interface: J) JTAG (Default) S) SWD T) cJTAG TIF>S Specify target interface speed [kHz]. <default>: 4000 kHz</default>			
Speed> Device "NRF52840_XXAA" selected. Connecting to target via SWD			
Found SW-DP with ID 0x2BA01477 Found SW-DP with ID 0x2BA01477 Scanning AP map to find all available APs AP[2]: Stopped AP scan as end of AP map has been reached AP[0]: AHB-AP (IDR: 0x24770011)			
AP[1]: JTAG-AP (IDR: 0x02880000) Iterating through AP map to find AHB-AP to use AP[0]: Core found AP[0]: AHB-AP ROM base: 0xE00FF000 CPUID register: 0x410FC241. Implementer code: 0x41 (ARM)			
Found Cortex-M4 r0p1, Little endian. FPUnit: 6 code (BP) slots and 2 literal slots CoreSight components: ROMTbl[0] @ E00FF000 ROMTbl[0][0]: E000E000, CID: B105E00D, PID: 000BB00C SCS-M7			
ROMTbl[0][1]: E0001000, CID: B105E00D, PID: 003BB002 DWT ROMTbl[0][2]: E0002000, CID: B105E00D, PID: 002BB003 FPB ROMTbl[0][3]: E0000000, CID: B105E00D, PID: 003BB001 ITM ROMTbl[0][4]: E0040000, CID: B105500D, PID: 000BB9A1 TPIU ROMTbl[0][5]: E0041000, CID: B105900D, PID: 000BB9A1 TPIU			
J-Link>			~

Figure 16: J-Link commander output

#### 3.4 Using an nRF Connect SDK example project

Board definitions for the u-blox evaluation boards are submitted to the Zephyr project and can be used as build targets with no further effort.

u-blox evaluation board	Nordic SoC	Compatible Zephyr board definition
BMD-340-EVAL	nRF52840	ubx_bmd340eval
BMD-341-EVAL	nRF52840	ubx_bmd340eval
BMD-380-EVAL	nRF52832	ubx_bmd380eval

### 3.5 Open a legacy nRF5 SDK example project

u-blox evaluation board Nordic SoC Preferred Nordic SoftDevice Compatible Nordic DK

When selecting examples from the SDK, note the following cross reference:

u-blox evaluation board	Noruic Soc	Preferred Noraic Solibevice	Compatible Nordic DK
BMD-340-EVAL	nRF52840	S140	PCA10056/nRF52840 DK
BMD-341-EVAL	nRF52840	S140	PCA10056/nRF52840 DK
BMD-380-EVAL	nRF52840	S140	PCA10056/nRF52840 DK

Table 10: u-blox evaluation with Nordic DK cross reference

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For this guide, the nRF SDK v15.3.0 Heart Rate Service example for the BMD-340-EVAL will be used.

- The latest SDK version should be used whenever possible. The "nRF5\_SDK\_xx.x.yyyyyyy" directory may change. The folders under usually remain the same from version to version.
  - 1. Navigate to the location of the heart rate example from the SDK, typically: <unzipped\_location>\nRF5\_SDK\_15.3.0\_59ac345\examples\ble\_peripheral\ble\_app\_hrs
  - 2. Select the DK Board, SoftDevice and IDE directories. Here is the full path: <unzipped\_location>\nRF5\_SDK\_15.3.0\_59ac345\examples\ble\_peripheral\ble\_app\_hrs\ pca10056\s140\ses
  - 3. Open the project file (ble\_app\_hrs\_pcal0056\_s140.emProject) to start the SEGGER Embedded Studio IDE
  - 4. Build the project (<F7>)
  - 5. Once the build is successful, you can download the application code onto the module Board (Target | Download ble\_app\_hrs\_pca10056\_s140)
- The first time the board is programmed, both the SoftDevice and the application will be downloaded to the module. Once the SoftDevice is loaded, subsequent downloads will only transfer the application. If you need to change SoftDevice versions, erase the board through the IDE: (Target | Erase All)
  - 6. On a mobile device, open the nRF Toolbox application. Select the Heart Rate Monitor.
  - 7. Tap "Connect". You should see the evaluation board advertising as "Nordic\_HRM".
  - 8. Select this device to see the simulated heart rate being transmitted from the BMD-34 module.

Additional training videos for SEGGER Embedded Studio can be viewed here.



## **Related documents**

- [1] BMD-340 data sheet, UBX-19033353
- [2] BMD-341 data sheet, UBX-19033643
- [3] BMD-380 data sheet, UBX-19039467
- [4] Nordic nRF52840 product specification
- [5] S140 SoftDevice specification
- [6] u-blox package information guide, UBX-14001652
- For product change notifications and regular updates of u-blox documentation, register on our website, www.u-blox.com.

## **Revision history**

1.0 2.0	01-Feb-2018 05-Jun-2019	Initial release.
2.0	05- Jun-2019	
		Added new modules and changed title to BMD-34-EVAL User Guide Update Nordic SDK version.
R03	24-Oct-2019	Document converted from Rigado BMD-34x evaluation user guide to u-blox BMD-34 evaluation kit user guide.
R04	12-Dec-2019	Added BMD-380 references
R05	28-Jan-2021	Updated Bluetooth device address details in section 3.2 Updated images to u-blox branding Removed type number from product list as document applies to all type numbers
R06	16-Apr-2021	Updated Figure 14
R07	16-Mar-2022	Added new heading for Virtual COM port, updated table of contents
R08	06-Dec-2024	Updated software related sections referencing nRF Connect SDK.

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